

🇬🇧 English Version – Physical Class Game – “Spend, Save, Share, Serve” – Story 072



Setup: Prepare four baskets/boxes; Label them: Spend, Save, Share and Serve

- Prepare play money (coins or notes made of paper).
- Prepare task cards for each box (examples below).
 - Spend – “Buy a pencil for yourself”
 - Save – Put 2 coins in your saving jar
 - Share – Give 1 coin to a teammate who has none
 - Serve – Use 1 coin to buy chalk for class
- Divide the class into 2 groups.

How to Play:

1. Each group starts with some money, for example 20 coins.
2. The group discusses among the members and decides to draw cards from any box and completing the task. After each round, groups reflect: Did they only Spend, Save wisely, Share or Serve others?
3. After some rounds, groups count how many coins they used for each category.

Winning Criteria: Group earns value badges:

Wise Saver – saved at least 3 coins.

Kind Sharer – shared with teammates.

Selfless Server – served the class.

Balanced Spender – used coins thoughtfully.